



CreateME May 2017 Newsletter

Global Finals - Here we come

It has been another exciting year and, for many teams, the DI supplies have been set aside for next season. But, for 12 teams, the season is still in full swing as they prepare for Global Finals in Knoxville Tennessee beginning on May 24, 2017. These teams come from all over the state and we wish them the best of luck. They are:

- Classy Clippers from Harrison Middle School
- Infinite Velocity from Somerset Homeschool Co-op
- Monster Gaggers from Poland Recreation Department
- Black Hole to Imagination from Otis/Beech Hill School
- This Use Algae from Gray New Gloucester High School
- Operation Orange from Wagner Middle School
- The Trunkee Trees from Mt. Blue High School
- DI-ying to Improv from MSAD #1
- Impulse from Presque Isle High School
- The Ice Wizards from Leroy H. Smith School
- Koalafications from Drinkwater School
- The Donut Dudes from Wagner Middle School

The teams are working hard to raise funds and put the finishing touches on the solutions they will be presenting.

Global Finals is a great way to extend the excitement of DI and your team can participate even if they are not going. The open and closing ceremonies will be streamed live at www.globalfinals.org. We hope that you will encourage your team to watch so they can see the truly global experience that is DI and what lies in store for them down the road.

Challenge Previews

As mentioned above, the DI season is drawing to a close. But, next season's challenge previews are out! There are some exciting challenges waiting for all of us.

The challenge highlights are:

Technical – Maze Craze – design and build a device that will navigate a tournament provided maze; design and build a prop that will transform in the maze; design and build a way to remove and object from the maze; and present a story about a journey through the maze.

Scientific – Unlikely Attraction – explore scientific concepts used in amusement park attractions; design and build an attraction that uses scientific concepts during its operation; present a story that features the attraction in an unlikely location; and portray the unlikely location using sights and sounds.

Engineering – Drop Zone – design, build and test a freestanding structure that can withstand impacts from dropped weights; tell a story about a sudden event with a dramatic impact; and design and create a visible or audible depiction of the story’s sudden event.

Fine Arts – Change the Tune – create and design a musical that includes a change in plans; include music and lyrics that enhance the storytelling; create and present a spectacle as part of the musical; and design and integrate a set change into the musical.

Improvisational – Treasure! – research different cultures and famous explorers; create and present an improvisational skit about a quest to return a lost cultural treasure to its owner; and integrate two explorers and a prop into the quest.

Service Learning – Inside Impact – Identify, design, carry out, and evaluate a project that addresses a real need in a real community; create a live presentation that highlights the project and the impact it made on the community; create infographics that include information about the project; and create a storage device that transforms as the story of the project unfolds.

Early Learning – Friends Everywhere – explore how children of different cultures live , learn and play; present a play that tells a story about two different cultures; present similarities and differences between the two cultures; design and build a prop that will transform and be used in two different ways; and create costumes and scenery to help tell the story.

Important - Signing up will be a little different next season. To simplify the process of choosing the team challenge, the way your team receives access to the Team Challenge materials has changed. Your team will have the opportunity to review Challenge preview videos and one-page summaries for each of the challenges (available in August). After review, your team will choose the challenge that they are most interested in. Once you have purchased a team number you will be given full access to that one challenge for the rest of the DI season.

More details can be found at www.destinationimagination.org.

Team Manager/Team Member/Appraiser/Volunteer/Parent Feedback

We hope you had a wonderful DI season and that you can’t wait to return next fall. As you think back over the season we would like to ask for your help.

The CreateME team will be meeting in June (a meeting that is open to everyone) to recap the year, discuss lessons learned, and plan for the future. We understand there is always room for improvement and we want to hear from you.

- What went well?
- What did not go well?
- What could use a little work?
- What do you think needs to be changed?

You are welcome to email your comments to Chad Reynolds at affiliatedirector@createme.org or Tim Terranova at growthdirector@createme.org.

Together we can create the best experience for our kids.

Team Growth

It may seem like this is the off season for DI, but running the program is a year round process for the CreateME team of volunteers. Our focus in the off season is growing team numbers. We believe the more teams participate, the richer the experience for everyone.

This past we saw a slight rise in the number of teams. We have already been busy attending events and contacting people in an effort to keep the upward momentum going. If you know of opportunities for DI to spread the word, please let us know.

Calendar

5/24/17 - Global Celebration in Knoxville Tennessee

8/1/17 – Team Number pre-orders begin

9/1/17 Full Challenge Information available upon purchase of a team number.

You can find additional details and contact information about these activities and more on our calendar, <http://www.createme.org/index.php/events/>

If you are interested in holding an event, please let us know. We would be happy to help.

