



CreateME May 2018 Newsletter

Global Finals - Here we come

We had a great year and a fantastic state tournament. We were thrilled with our new location and heard lots of great feedback. It was thrilling to see all the teams perform and support each other between performances. We are looking forward to more excitement next year.

For 10 teams, the season is still in full swing as they prepare for Global Finals in Knoxville Tennessee beginning on May 23, 2018. These teams come from all over the state and we wish them the best of luck. They are:

- Whale House from Beech Hill School
- Three Terrible Tales from Cherryfield Elementary School
- Luminescence from Drinkwater School
- The Golden Zebras from Limestone Rec
- The GooDwins from Washburn
- Anthropologists from Presque Isle High School
- Girls to the 7th Power from Presque Isle High School
- The ILLAMAnati Tribe from RSU22
- Culture Recovery from Samuel L. Wagner Middle School
- The Floating Baboons from Yarmouth Elementary School

The teams are working hard to raise funds and put the finishing touches on the solutions they will be presenting. We wish all the teams good luck. Have a great time!

Global Finals is a great way to extend the excitement of DI and your team can participate even if they are not going. The open and closing ceremonies will be streamed live at www.globalfinals.org. We hope that you will encourage your team to watch so they can see the truly global experience that is DI and what lies in store for them down the road.

Challenge Previews

As mentioned above, the DI season is drawing to a close. But, next season's challenge previews are out! There are some exciting challenges waiting for all of us.

The challenge highlights are:

Technical – On Target – design and build an aircraft that takes off, flies, and lands. Design the aircraft to deliver a team created payload and create and present a story about one or more characters exploring a remote place.

Scientific – Medical Mystery – research the human body and medical conditions that affect the human body. Create and present a story about a medical mystery that affects the human body and design and build a representation that shows the medical mystery and at least one symptom. Present an action or scene that is shown from two or more perspectives.

Engineering – Monster Effects – design and build a structure that can support weight without breaking. Test the structure by placing weights and then removing them. Create and present a story in which the sudden appearance of a monster has surprising results and design and create a special effect to enhance the sudden appearance of the monster and/or the events surrounding the monster in the story.

Fine Arts – Game On – create and present a story that integrates research of a team-selected game. Create and present a game gizmo that causes an action or event to occur and design and create a container that goes through a transformation. Design either the gizmo or the container to be a technical element.

Improvitational – Heads Up – research historical figures found on coins from around the world. Create and present an improvisational skit that includes the historical figures in a tale and integrate an event that has an impact on the tale. Present the skit in two parts, changing between comedy and tragedy.

Service Learning – Escape Artists – Identify, design and carry out a project that addresses a need in a real community. Create and theatrically present a story that builds suspense about characters who attempt an escape. Integrate information about the project through clues that help the characters attempt to escape. In addition, integrate information about the future of the project.

Early Learning – Pop Up – explore fiction and nonfiction stories and create and present a story that combines elements of both. Design and build a technical device and create an interactive, life size pop-up book to help tell the story. Integrate a randomly selected item into the story.

More details can be found at www.destinationimagination.org.

Team Manager/Team Member/Appraiser/Volunteer/Parent Feedback

The CreateME team will be meeting in June (a meeting that is open to everyone) to recap the year, discuss lessons learned, and plan for the future. We understand there is always room for improvement and we want to hear from you.

- What went well?

- What did not go well?
- Did you like/dislike our new State Celebration site?
- What could use a little work?
- What do you think needs to be changed?

You are welcome to email your comments to Chad Reynolds at affiliatedirector@createme.org or Tim Terranova at growthdirector@createme.org.

Together we can create the best experience for our kids.

Team Growth

The CreateME team is focused on increasing the number of teams participating in Maine. We believe the more teams participate, the richer the experience for everyone.

We have already been busy attending events and contacting people in an effort to keep the upward momentum going, but we need your help. If you know of opportunities for DI to spread the word, please let us know.

Calendar

5/23/18 - Global Celebration in Knoxville Tennessee

9/1/18 - Full Challenge Information available upon purchase of a team number.

You can find additional details and contact information about these activities and more on our calendar, <http://www.createme.org/index.php/events/>

If you are interested in holding an event, please let us know. We would be happy to help.

